



## MASTER COURSE OUTLINE

Prepared By: Rie Palkovic

Date: Feb. 27, 2017

### COURSE TITLE

Drawing I

### GENERAL COURSE INFORMATION

Dept.: ART

Course Num: 104

(Formerly: )

CIP Code: 50.0705

Intent Code: 11

Program Code: N/A

Credits: 5

Total Contact Hrs Per Qtr.: 66

Lecture Hrs: 44

Lab Hrs: 22

Other Hrs: 0

Distribution Designation: Humanities Performance/Skill HP

### COURSE DESCRIPTION *(as it will appear in the catalog)*

An introduction to the study of three-dimensional design explored through various media in sculpture. Design I, II, and III can be taken in any order.

### PREREQUISITES

None

### TEXTBOOK GUIDELINES

Determined by department and instructor, if desired

### COURSE LEARNING OUTCOMES

*Upon successful completion of the course, students should be able to demonstrate the following knowledge or skills:*

1. Apply the principles and elements of art to demonstrate knowledge of three-dimensional form.
2. Understand the relationship between form and space by applying composition for desired effect.
3. Demonstrate knowledge of shadow and space in sculptural form to gain experience in observing, recalling, and interpreting visual environment.
4. Prepare finished work for display.

### INSTITUTIONAL OUTCOMES

None

### COURSE CONTENT OUTLINE

- I. Basic three dimensional concepts
  - A. Form
  - B. Shape
  - C. Mass
  - D. Volume
- II. Materials and techniques
  - A. Clay

- B. Plaster
  - C. Wood linear construction
  - D. Recycled materials
  - E. Layered paper plane construction
- III. Three dimensional exercises
- A. Modeling a hand in clay
  - B. Architectural relief
  - C. Linear forms in space
  - D. Reconfiguring packaging material into a new form
  - E. Layering planes into a form in space

**DEPARTMENTAL GUIDELINES** *(optional)*

All art work will be evaluated using the objectives of the course. Consideration will be given to individual differences in talent and abilities.

A= Excellent work, unique ideas and idea development, excellent craftsmanship, outstanding effort and involvement.

B= Above average work, good idea development and craftsmanship, extra time and effort.

C= Average work, average ideas and/or craftsmanship, minimal time and effort (just getting by).

D= Below average work, poor ideas, little involvement.

F= Any project not turned in will receive an F and no hope of a final semester grade higher than a C.

PO5 should be assessed: Students will be able to solve problems by gathering, interpreting, combining and/or applying information from multiple sources.

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**DIVISION CHAIR APPROVAL**

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**DATE**